



Teacher Program Overview

Lights! Camera! Action! – Years Five & Six

Program Duration: 45 minutes

Minimum Participants: 20 Students

Program Overview:

In alignment with the Australian Curriculum for Drama: Year Five and Six, students will explore the elements of drama, focusing on confidence, characterisation and improvisation. In this program the students will learn skills and techniques required to successfully present improvisation using characterisation. The students will learn how to implement the elements of drama, using the skills and techniques for characterisation including voice, movement, mood and the creation of dramatic action.

Alignment with the Australian Curriculum:

DRAMA

Drama	Explore dramatic action, empathy and space in improvisations, playbuilding and scripted drama to develop characters and situations (ACADRM035)
	Develop skills and techniques of voice and movement to create character, mood and atmosphere and focus dramatic action (ACADRM036)
	Explain how the elements of drama and production elements communicate meaning by comparing drama from different social, cultural and historical contexts, including Aboriginal and Torres Strait Islander drama (ACADRR038)
General Capabilities: <ul style="list-style-type: none">• Creative and Critical Thinking• Personal and Social Capability	Cross-Curriculum Priorities:



Teacher Program Schedule

Lights! Camera! Action! – Years Five & Six

Time

8.45am Arrival

Students and teachers to meet staff member at the ticket booths at the front of Warner Bros. Movie World.

9.00am Education Program

The staff member will give the students a brief tour on route to the education program, which will commence on arrival.

9.45am Program Conclusion

At the conclusion of this session, students will be free to enjoy the park for the rest of the day, at the teacher's digression.



Teacher Program Overview

Foundation Film Making – Years Five & Six

Program Duration: 45 minutes

Minimum Participants: 20 Students

Program Overview:

During this program, the students will learn about a number of different media skills and technologies that are used within the industry from industry professionals. Students will be able to recognise and describe how different media technologies can be used to change the meaning of the content, based on the audience or specific to the genre.

Students will also gain the knowledge and understanding of creating an animated sequence from beginning to end, including storyboarding, story structure and techniques, why it is used and how the different media elements can affect the end product for the intended audience. This program is aligned with the Australian Curriculum for Media Arts: Year Five and Six.

Alignment with the Australian Curriculum:

MEDIA ARTS

Media Arts	Develop skills with media technologies to shape space, time, movement and lighting within images, sounds and text (ACAMAM063)
	Plan, produce and present media artworks for specific audiences and purposes using responsible media practice (ACAMAM064)
	Explain how the elements of media arts and story principles communicate meaning by comparing media artworks from different social, cultural and historical contexts, including Aboriginal and Torres Strait Islander media artworks (ACAMAR065)
General Capabilities: <ul style="list-style-type: none"> • Literacy • Information and Communication Technology • Critical and Creative Thinking • Personal and Social Capabilities 	Cross-Curriculum Priorities:



Teacher Program Schedule Foundation Film Making – Years Five & Six

Time

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